

# **Customer Service (Collegiate)**

Customer Service provides members with an opportunity to develop and demonstrate skills in interacting with internal and external clients to provide an outstanding customer service experience. The competitor engages clients in conversations regarding products, handles inquiries, and solves problems. This competitive event consists of a role-play scenario.

## **Event Overview**

Division	Collegiate
Event Type	Individual
Event Category	Role Play
Event Elements	Interactive Role Play

## **Educational Alignments**

Career Cluster Framework Connection	Marketing & Sales		
NACE Competency Alignment	Career & Self-Development, Communication,		
	Critical Thinking, Leadership, Professionalism		

#### **State**

This event will not be offered at the Colorado State Leadership Conference. Members can request to compete in this event at the National Leadership Conference. Colorado can send 4 entries per event; preference will be given based on date of submission for the Collegiate NLC Intent Form. More information will be shared in the SLC and NLC Call to Conferences.

#### **National**

# **Required Competition Items**

Items Competitor Must Provide	<u>Items FBLA Provides</u>	
<ul> <li>Conference-provided nametag</li> </ul>	<ul> <li>Two notecards</li> </ul>	
Photo identification	Pencil	
Attire that meets the <u>FBLA Dress Code</u>	<ul> <li>Secret topic given on-site</li> </ul>	

#### **Important FBLA Documents**

• Competitors should be familiar with the Competitive Events <u>Policy & Procedures Manual</u>, <u>Honor Code</u>, <u>Code of Conduct</u>, and <u>Dress Code</u>.

## **Eligibility Requirements**

To participate in FBLA competitive events at the National Leadership Conference (NLC), the following criteria must be met:

- **Membership Deadline**: FBLA national membership dues must be paid to the specific division by 11:59 p.m. Eastern Time on March 1 of the current school year.
- **Conference Registration**: Members must be officially registered for the NLC and must pay the national conference registration fee to participate.



# **Customer Service (Collegiate)**

- Official Hotel Requirement: To be eligible to compete, competitors must stay within the official FBLA housing block.
- State Entry Limits: Each state may submit up to four entries per event.
- Event Participation Limits: Each member may participate in:
  - One individual or team event, and
  - o One chapter event (e.g., Community Service Project or State of Chapter Presentation).
- **Participation Requirement**: To be eligible for an award, each competitor must complete all components of the event at the National Leadership Conference.
- Identification at Check-in: Competitors must present valid photo identification (physical or digital) that matches the name on their conference name badge. Acceptable forms include a driver's license, passport, state-issued ID, or school ID.
- Late Arrivals: Competitors will be allowed to compete until such time that the results are finalized, or participation would impact the fairness and integrity of the event, as determined by Competitive Events staff. If judges have left the competitive event area, it is no longer possible to compete. Five penalty points will be assessed for late arrivals in any competitive event.
- Event Schedule Notes:
  - Some events may begin before the Opening Session.
  - All schedules are posted in local time for the NLC host city.
  - Schedule changes are not permitted.

#### **Event Administration**

This event consists of two phases: a preliminary interactive role play and a final interactive role play.

## **Preliminary Interactive Role Play Details**

**Timing Structure** 

- **Preparation Time:** 10 minutes (a one-minute warning will be provided)
- **Presentation:** 5 minutes (a one-minute warning will be provided)
- Question & Answer (Q&A): None

## Role Play Prompt

 Competitors will be provided with a single copy of a customer service—related scenario or problem at the beginning of their assigned preparation time. This copy may only be accessed within the designated preparation area.

#### **Notecard Use**

• Each competitor will receive two notecards for use during preparation and the presentation. Information may be written on both sides. Notecards will be collected after the role play.

#### Materials

• No technology, reference materials, visuals, or props may be used.

## Interaction with Judges

- Judges may ask questions during the presentation as part of the interactive role play format. Audience
  - Role play presentations are closed to all conference attendees.

## Confidentiality



# **Customer Service (Collegiate)**

 To maintain fairness, competitors must not discuss or share the role play scenario until the event concludes.

#### Final Interactive Role Play Details

The presentation guidelines outlined above will apply to the final presentation.

#### Advancement to Finals

- The top-scoring competitors from each preliminary section will advance to the final round in equal numbers.
- The number of competitors advancing to the final round depends on the number of preliminary sections:
  - o 2 sections: Top 6 from each section advance
  - o 3 sections: Top 4 from each section advance
  - o 4 sections: Top 3 from each section advance
  - o 5 sections: Top 3 from each section advance
  - More than 5 sections: Top 2 from each section advance

#### Scoring

- Preliminary round scores are used to determine which competitors advance to the final round from each section.
- Final round scores determine the final rankings and top award winners.
- Judges are responsible for breaking all ties in both preliminary and final rounds.
- All judging decisions are final. Results announced at the National Leadership Conference are considered official and will not be changed after the conclusion of the National Leadership Conference.

#### **Penalty Points**

- Competitors may be disqualified if they violate the Code of Conduct or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to their assigned presentation time.

## **Electronic Devices**

 Unless approved as part of a documented accommodation, all cell phones, smartwatches, electronic devices, and headphones must be turned off and stored away before the competition begins. Visible devices during the event will be considered a violation of the FBLA Honor Code.

#### Recognition

• A maximum of 10 entries (individuals or teams) may be recognized per event.

## Americans with Disabilities Act (ADA)

• FBLA complies with the Americans with Disabilities Act (ADA) by providing reasonable accommodations for competitors. Accommodation requests must be submitted through the conference registration system by the official registration deadline. All requests will be



# **Customer Service (Collegiate)**

reviewed, and additional documentation may be required to determine eligibility and appropriate support.

# **Recording of Presentations**

- Unauthorized audio or video recording is strictly prohibited in all competitive events.
- FBLA reserves the right to record presentations for educational, training, or archival purposes.
   Competitors should be aware that their presentations may be recorded by FBLA-authorized personnel.



**Customer Service (Collegiate)** 

Customer Service Role Play Presentation Rating Sheet								
Expectation Item	Not Demonstrated	Below Expectations	Meets Expectations	Exceeds Expectations	Points Earned			
Demonstrates understanding of the role play and defines problem(s) to be solved	No description or role play synopsis provided; no problems defined	Describes and provides role play synopsis OR defines the problem(s)	Describes and provides role play synopsis AND defines the problem(s)	Demonstrates expertise of role play synopsis AND definition of the problem(s)				
	0 points	1-6 points	7-8 points	9-10 points				
Communicates position on role play scenario	No position communicated	Communicates position not related to problem	Communicates position on problem	Communicates in a professional manner position on problem in scenario				
	0 points	1-6 points	7-8 points	9-10 points				
Identifies logical solution and aspects of implementation	No solution identified	Solution provided, but implementation plan not developed	Logical solution and implementation plan provided and developed	Feasible solution and implementation plan developed, and necessary resources identified				
	0 points	1-6 points	7-8 points	9-10 points				
Displays empathy/diplomacy when responding to role play scenario	No empathy or diplomacy displayed	Empathy or diplomacy displayed in response to role play scenario	Empathy and diplomacy displayed in response to role play scenario	Display of empathy and diplomacy skills add to resolution of role play scenario				
	0 points	1-9 points	10-16 points	17-20 points				
Demonstrates conflict resolution and closure to the role play	No closure was provided	Situation was closed OR conflict was resolved	Conflict was resolved, the situation has closure	Conflict was resolved, the situation has closure, and client (judge) is satisfied				
	0 points	1-9 points	10-16 points	17-20 points				
Role Play Delivery								
Statements are well-organized and clearly stated	Competitor did not appear prepared	Competitor was prepared, but flow was not logical	Presentation flowed in logical sequence	Presentation flowed in a logical sequence; statements were well organized				
	0 points	1-6 points	7-8 points	9-10 points				
Consistently displays confidence, poised body language, engaging eye contact, and effective voice projection.	Did not demonstrate any of the listed skills	Demonstrated 1-2 of the listed skills (confidence, body language, eye contact, or voice projection)	Demonstrated 3 of the listed skills (confidence, body language, eye contact, or voice projection)	Demonstrated all skills, enhancing the overall presentation				
	0 points	1-6 points	7-8 points	9-10 points				
Demonstrates the ability to effectively answer questions	Unable to answer questions	Does not completely answer questions	Completely answers questions	Interacted with the judges in the process of completely answering questions				
	0 points	1-6 points	7-8 points	9-10 points				
	Staff Only: Per	nalty Points (5 points for d	ress code penalty and/or 5 poi	nts for late arrival penalty)				
			Prese	ntation Total (100 points)				
Name(s):								
School:				Section:				
Judge Signature:				Date:				

Comments: